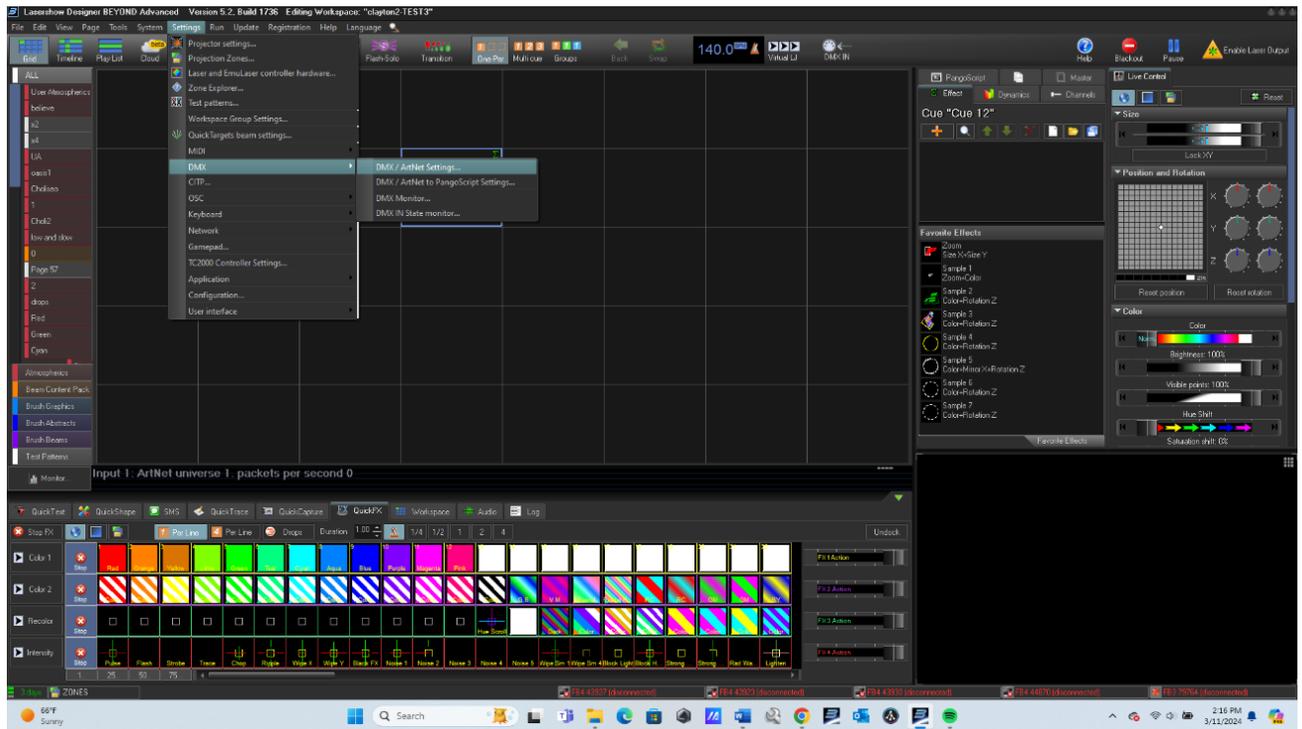
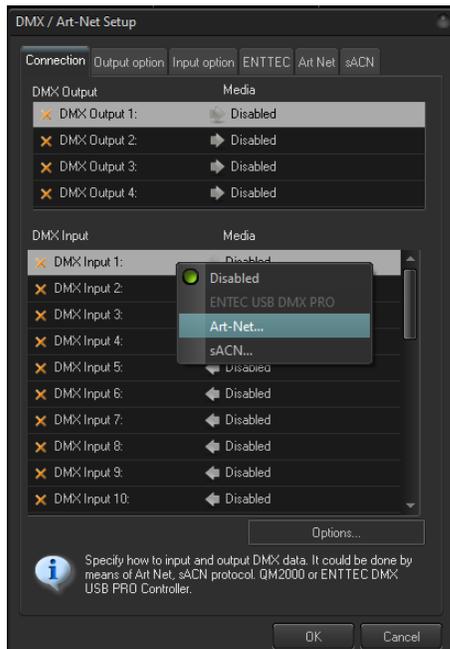


Artnet setup

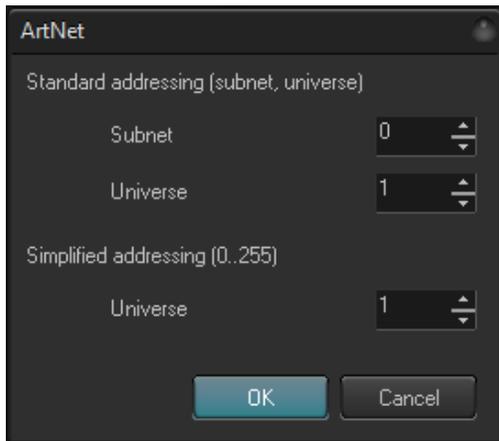
1) Settings Tab > DMX > Click “DMX/ ArtNet Settings...” option



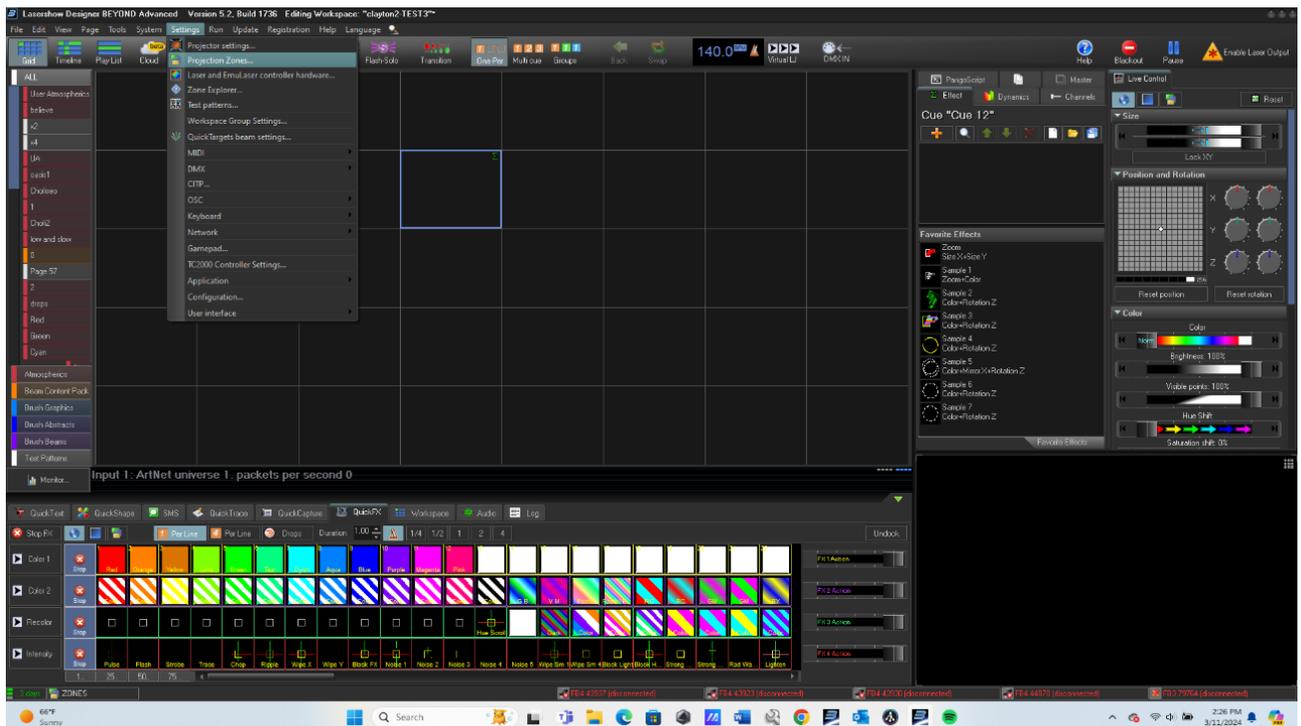
2) Connection Tab > DMX Input > Double Click “DMX Input 1” option (do not select DMX Output)



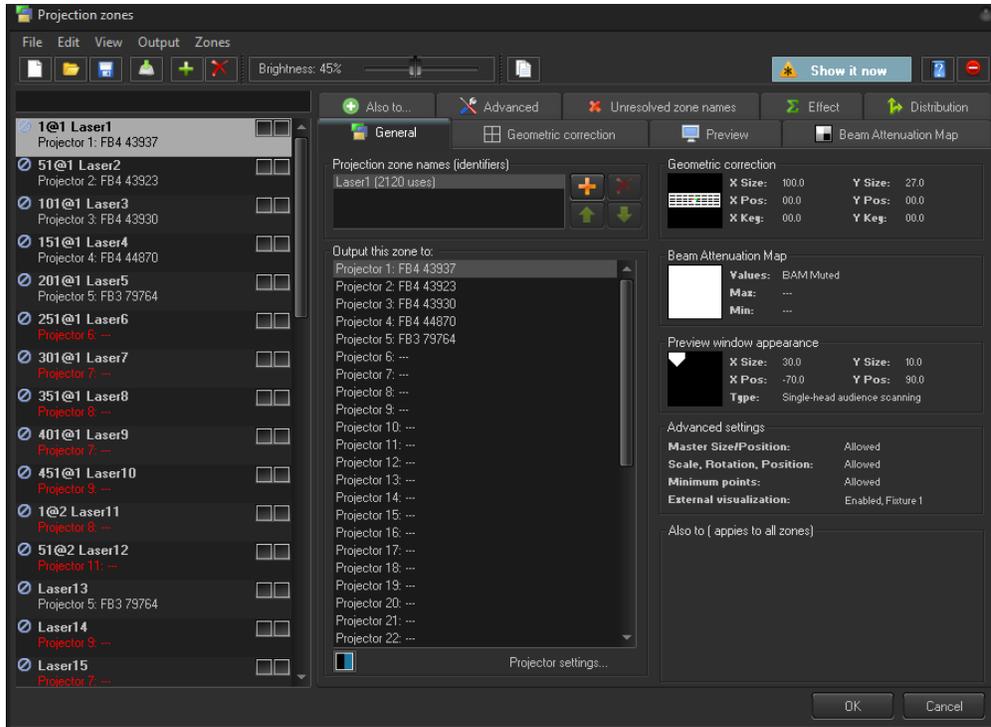
- 3) Select ArtNet > Input Subnet and Universe (Note: Subnet AND Universe must match the console and will be provided by the LD)



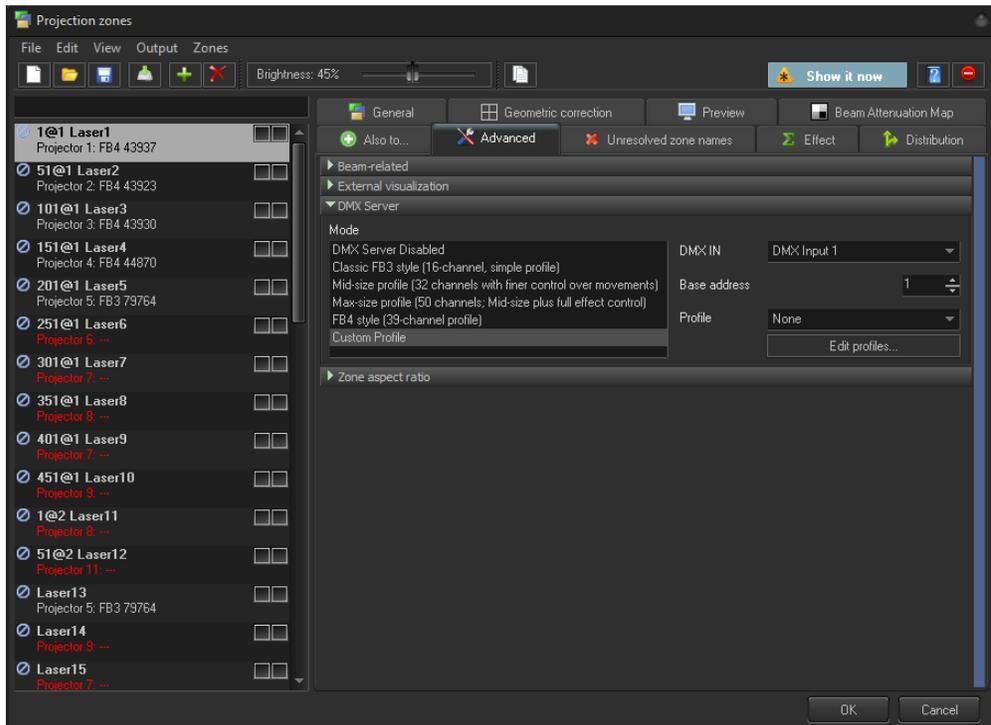
- 4) Settings Tab > Click "Projection Zones..." option



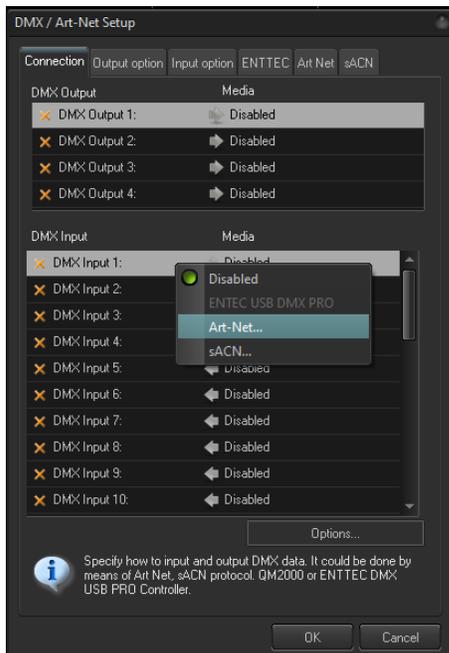
5) Highlight the first projection zone



6) Advanced Tab

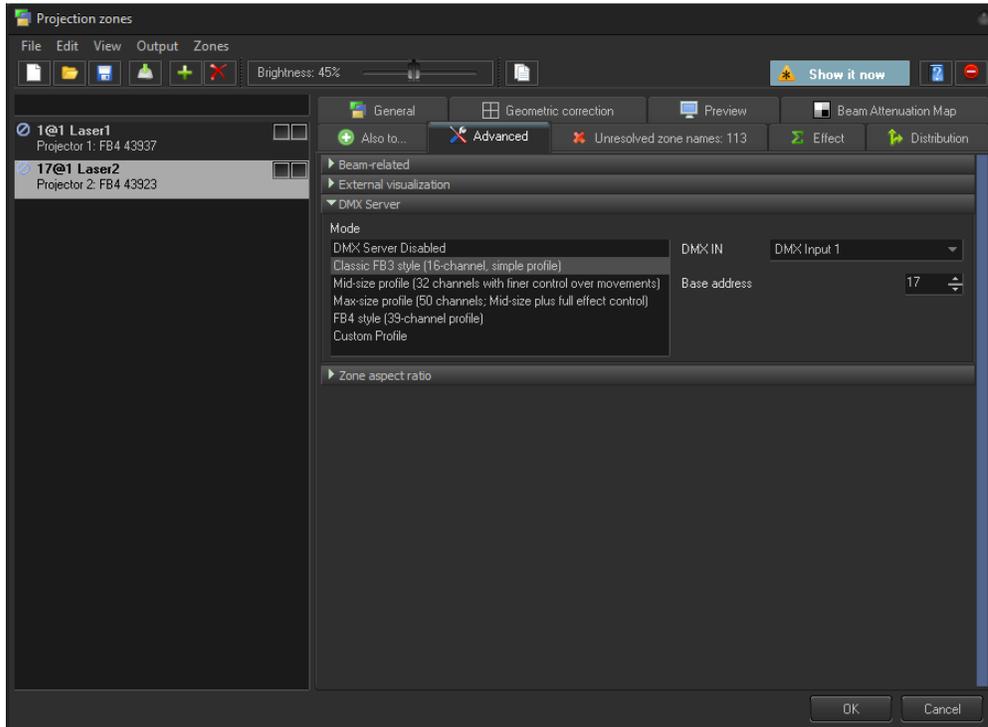


- 7) DMX Server> Select the mode that matches the profile from the console (Note: Mode must match the console and will be provided by the LD)
- 8) DMX Input option will match the input option from step two

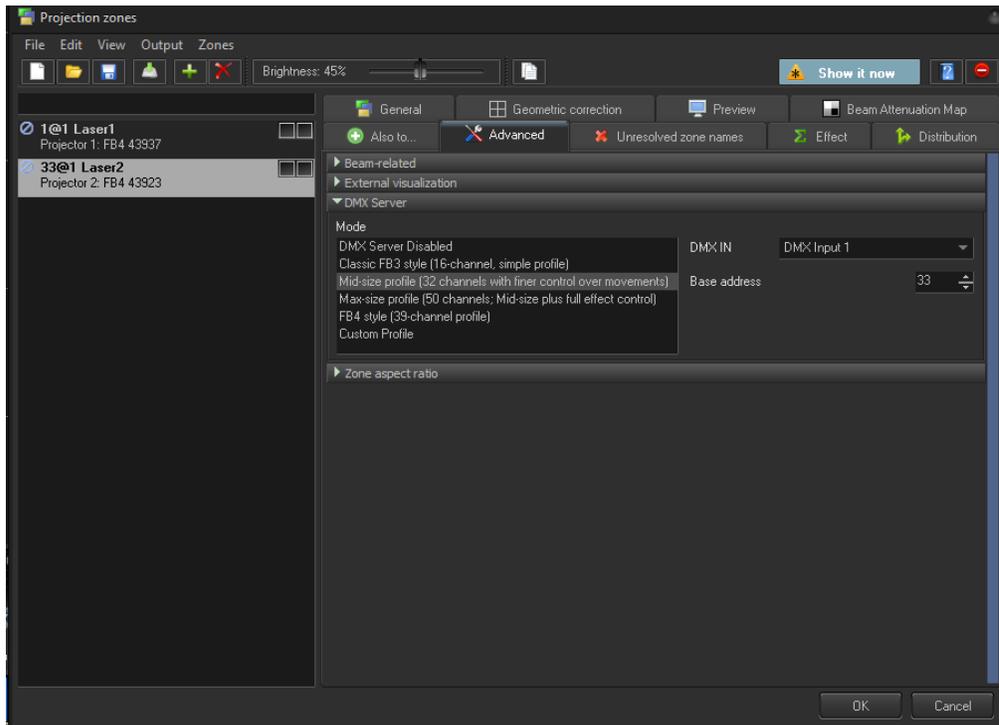


- 9) Base address for the first projection zone will be 1 (all other base addresses will- in chronological order- incrementally increase in value as well as the corresponding projection zone the increment by which you increase the base address value will be determined by the mode selected) For example: Projection Zone 1 will have a base address of 1.

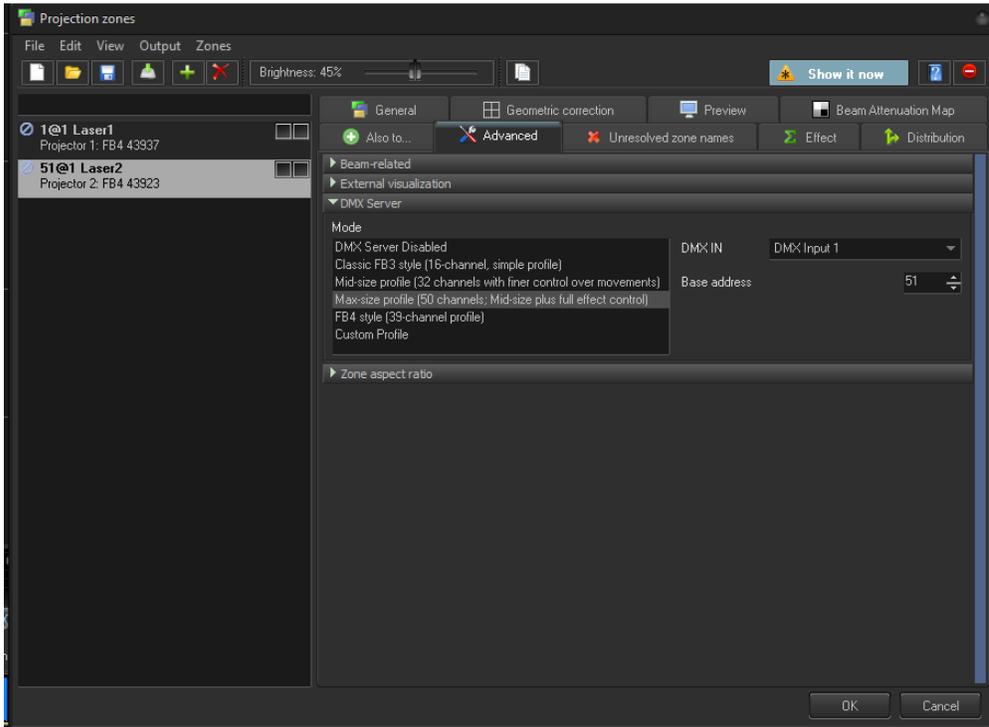
10) If 16 channel mode was selected in step 7 then Projection Zone 2 will have a base address of 17.



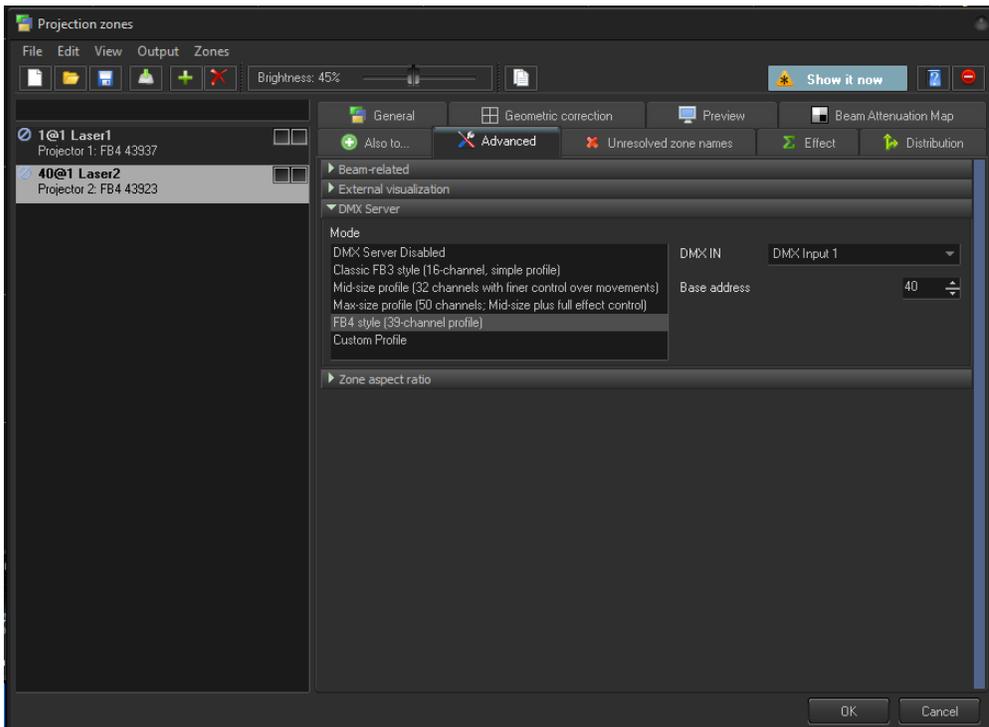
11) If 32 channel mode was selected in step 7 then Projection Zone 2 will have a base address 33.



12) If 50 channel mode was selected in step 7 then Projection Zone 2 will have a base address of 51.



13) If 39 channel mode was selected in step 7 then Projection Zone 2 will have a base address of 40.



14) View tab> Click “Show DMX/ArtNet channels monitor” option (This will open an extra window in between your main grid and quick fx) this will allow you to see the live connection to the lasers through ArtNet.

